

2024 Aloha Region Junior National & Freedom Bid Playoffs Ages: G14U, G15U, G16U, G17U, G18U

Location: Convention Center - Day/Time determined - depending on number of teams Please submit entry form, SPORTS ENGINE ROSTER ONLY ACCEPTED and fees (one check per club) by the deadline below. Each team and individual player may play in only 1 age division of the Aloha Region National Bid Playoff. Eligible teams must submit a copy of your Travel Policy to the Region for confirmation.

Age Division: Team Name: Team USAV Code: Club Name: Club Representative: Email: Phone Number:				
Event	Dates	Deadline	Late Entries	
Age: 14U, 15U, 16U, 17U, 18U NATIONAL & FREEDOM BIDS	February 3rd or 4th, 2024 (Dependent upon number of teams)	Must be received by January 27, 2024	will NOT ac	nust be received by the deadline date. We cept any late entries. **NO REFUNDS AFTER DEADLINE**
Format dependent upon number of teams entered. PENALTIES FOR NOT USING BIDS AS STATED BELOW: Any team that forfeits any matches during the playoffs will assessed a \$150.00 fine. A team that does not use a GJNC bid (Open or National) which it has earned and accepted, may be subject to the following penalties: - IF a team earns - an Open bid at a NQ, earns and accepts an Open At-Large bid, or earns and accepts a National Bid (Regional or NQ) and subsequently does not participate in the GJNC, ALL teams from that club and ALL Adult Members listed on the NQ Official Roster and the Club Director will be suspended from participating in all NQs, Regional Qualification Events, and the GJNC for the following season; and, - The Club must pay USAV the GJNC entry fee for the team. - If the Club does not pay the GJNC Event Entry Fee by December 31st of that year, the suspension from competing in qualifying events will remain in force until the fee is paid in full.				
Aloha Region Team		\$300.00		USAV Aloha Juniors
Please check one only: 14U		Total:	\$300.00	Attach SPORTS ENGINE roster ONLY and check to this Aloha Region Juniors P.O. Box 37042 Honolulu, HI 96837
17U 				